



K. Lawrence 3D ANIMATOR

Specializing in Animation, 3D Modeling and Design

KlawrenceKinetics@gmail.com
KKinetics.com

PROFESSIONAL EXPERIENCE

Moment Factory, Montréal — Animator

NOVEMBER 2018 - present

L'Atelier, Montréal — Animator

JUNE 2017 - NOVEMBER 2018

Show "Robozuna", airing on ITV and Netflix.

nGenious Studio, Montréal — Layout Artist

FEBRUARY 2017 - JUNE 2017

Rough layout for upcoming feature film "Troll: The Tale of a Tail".

MPC, Montréal — Layout Artist

NOVEMBER 2016 - FEBRUARY 2017

"Alien: Covenant", "Wonder Woman" and "Ghost in the Shell".

Bardel, Vancouver — Animator

APRIL 2016 - NOVEMBER 2016

Dreamwork's Emmy-award winning Netflix show "Dinotrux".

Atomic, Vancouver — Shot Finaller and Animator

JULY 2015 - APRIL 2016

Netflix show "Beat Bugs". Animation revision, layout and animation.

Bardel, Vancouver — Animator

MARCH 2015 - JULY 2015

Animation and 3D generalist work for Disney's "Captain Jake and the Never Land Pirates".

Pulse Learning, Vancouver — Animator

MAY 2012 - APRIL 2013

Contracted NGRAIN work, as detailed below and 3D modeling.

NGRAIN, Vancouver — Animator

SEPTEMBER 2010 - AUGUST 2011

Animations based on technical manuals. Training programs of service life-cycle management equipment in aerospace, defense and energy.

SKILLS & SOFTWARE

Advanced in Maya, 3DS Max, Softimage XSI, After Effects, Photoshop, Illustrator, InDesign. Proficient in NUKE, PFTrack, Dreamweaver, Shotgun. Basic Toon Boom Harmony, Flash, CSS, HTML and Mel coding knowledge.

EDUCATION

Animation Collaborative,
Emeryville, USA - 2011
Vancouver, BC - 2016
Training with Pixar animators

Emily Carr University,
Vancouver, Canada - 2010
Media Arts Degree (Animation)

Capilano University, North
Vancouver, Canada - 2005
Digital Animation Diploma

Camosun College, Victoria,
Canada - 2004
Visual Arts Diploma

RELATED VOLUNTEER WORK

Vancouver ACM Siggraph
2008 - 2016
Helped to ensure that events run smoothly, general duties when needed such as event bartending, speaker care and answer attendees' questions. Member since 2005.

PROFESSIONAL PROJECTS

"Vancouver House" — 3D Modeler

APRIL 2014 - JUNE 2014

3D Architectural Visualization, worked with Sideview Studios.

"Koons on Ice" — CG Generalist

APRIL 2013 - JANUARY 2014

3D Modeling, Texturing and Rendering for client Mark Soo's film.

"Paint My Cat" — 3D Modeler and Illustrator

OCTOBER 2012 - NOVEMBER 2012

Created 3D models / graphic assets for an augmented reality iPad app.

"Enchanted Doll" — 3D Modeler

AUGUST 2012 - SEPTEMBER 2012

Prepared high-poly 3D scans for large scale 3D printing for porcelain doll maker Marina Bychkova and for use in her traveling exhibitions.

"Mirateca" — Motion Graphic Artist

JANUARY 2011

Recreated company logo in Illustrator, animated in After Effects.

"Several Circles" — CG Generalist

JULY 2010 - OCTOBER 2010

3D Camera previs and post-production work. Modeling, texturing, lighting, matchmoving and compositing for film installation project.

"The Perfect Detonator" — Particle Animation

JANUARY 2010 - MARCH 2010

Particle Maya animation (with Photoshop) for client Jay White's film.

"Hogan's Alley" — 3D Modeler

MAY 2009 - SEPTEMBER 2009

Recreated environments and props of Vancouver in the 1940s referencing historical photographs for director Stan Douglas.

"Oriana" (2009) — Filmmaker, CG Generalist

Multi-award winning 3D animated film, used as teaching aid in syllabus in elementary schools across Portugal. Was responsible for the script, all visual elements.

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"ORIANA" FILM SCREENING AND AWARDS

Cinanima (2009) - Espinho, Portugal

Victoria Film Festival (2010) - Victoria, Canada

Monstra Film Festival (2010) - Lisbon, Portugal

Portuguese Film & Video Festival (2010) - Vancouver, Canada

LabJovem (2010) Film Contest in the Azores, Portugal (Winner - Film Category)

Vancouver Short Film Festival (2010) - Vancouver, BC, Canada,

Vancouver Women in Film Festival (2011) - Vancouver, BC, Canada (Winner - "Annex Pro Best Animation Award")

Haida Gwaii Film Festival (2012) - Haida Gwaii, BC, Canada

OTHER INTERESTS

Photography, Games, Flamenco, Travel, Films and Theatre, Learning Languages (French, Portuguese and Spanish)